int mover;

mover=1;

int mover2;

mover2=1;

task main()

{

while(true)

{

nxtDrawCircle(25+mover, 50, 15);

wait1Msec(100);

mover=mover+1;

eraseDisplay();

nxtDrawRect(10,50+mover2,20,25+mover2);

wait1Msec(100);

nxtEraseRect(10,50+mover2,20,25+mover2);

mover2=mover2+1;

}

}