int mover;

mover=1;

int mover2;

mover2=1;

task main()

{

 while(true)

 {

 nxtDrawCircle(25+mover, 50, 15);

 wait1Msec(100);

 mover=mover+1;

 eraseDisplay();

 nxtDrawRect(10,50+mover2,20,25+mover2);

 wait1Msec(100);

 nxtEraseRect(10,50+mover2,20,25+mover2);

 mover2=mover2+1;

 }

}